HOUSE BILL No. 1536

DIGEST OF INTRODUCED BILL

Citations Affected: IC 4-1-8-1; IC 4-3-26-7; IC 4-30; IC 4-33; IC 4-35; IC 4-39; IC 31-25-4; IC 35-45-5-15.

Synopsis: Interactive gaming. Authorizes the lottery commission to operate the sale of draw games and digital representations of scratch-off games over the Internet. Authorizes the following persons to conduct interactive gaming: (1) A licensed owner of a riverboat. (2) An operating agent operating a riverboat in a historic hotel district. (3) A permit holder conducting gambling games at the permit holder's racetrack. Provides for the licensure of persons providing services and equipment for managing and conducting interactive gaming. Specifies requirements for the conduct of interactive gaming. Imposes an adjusted gross receipts tax of 20% on interactive gaming. Provides for revenue sharing to cities and counties in which casinos are operated. Makes an appropriation. Makes conforming and technical changes.

Effective: Upon passage; July 1, 2023.

Manning

January 19, 2023, read first time and referred to Committee on Public Policy.



First Regular Session of the 123rd General Assembly (2023)

PRINTING CODE. Amendments: Whenever an existing statute (or a section of the Indiana Constitution) is being amended, the text of the existing provision will appear in this style type, additions will appear in this style type, and deletions will appear in this style type.

Additions: Whenever a new statutory provision is being enacted (or a new constitutional provision adopted), the text of the new provision will appear in **this style type**. Also, the word **NEW** will appear in that style type in the introductory clause of each SECTION that adds a new provision to the Indiana Code or the Indiana Constitution.

Conflict reconciliation: Text in a statute in *this style type* or *this style type* reconciles conflicts between statutes enacted by the 2022 Regular Session of the General Assembly.

HOUSE BILL No. 1536

A BILL FOR AN ACT to amend the Indiana Code concerning state offices and administration and to make an appropriation.

Be it enacted by the General Assembly of the State of Indiana:

1	SECTION 1. IC 4-1-8-1, AS AMENDED BY P.L.38-2019,
2	SECTION 1, IS AMENDED TO READ AS FOLLOWS [EFFECTIVE
3	JULY 1, 2023]: Sec. 1. (a) No individual may be compelled by any
4	state agency, board, commission, department, bureau, or other entity of
5	state government (referred to as "state agency" in this chapter) to
6	provide the individual's Social Security number to the state agency
7	against the individual's will, absent federal requirements to the
8	contrary. However, the provisions of this chapter do not apply to the
9	following:
10	(1) Department of state revenue.
11	(2) Department of workforce development.
12	(3) The programs administered by:
13	(A) the division of family resources;
14	(B) the division of mental health and addiction;
15	(C) the division of disability and rehabilitative services;
16	(D) the division of aging; and
17	(E) the office of Medicaid policy and planning;



1	of the office of the secretary of family and social services.
2	(4) Auditor of state.
3	(5) State personnel department.
4	(6) Secretary of state, with respect to the registration of
5	broker-dealers, agents, and investment advisors.
6	(7) The lobby registration commission, with respect to the
7	registration of lobbyists.
8	(8) Indiana department of administration, with respect to bidders
9	on contracts.
10	(9) Indiana department of transportation, with respect to bidders
11	on contracts.
12	(10) Indiana professional licensing agency.
13	(11) Department of insurance, with respect to licensing of
14	insurance producers.
15	(12) The department of child services.
16	(13) A pension fund administered by the board of trustees of the
17	Indiana public retirement system.
18	(14) The state police benefit system.
19	(15) The alcohol and tobacco commission.
20	(16) The state department of health, for purposes of licensing
21	radiologic technologists under IC 16-41-35-29(c).
22	(b) The bureau of motor vehicles may, notwithstanding this chapter,
23	require the following:
24	(1) That an individual include the individual's Social Security
25	number in an application for an official certificate of title for any
26	vehicle required to be titled under IC 9-17.
27	(2) That an individual include the individual's Social Security
28	number on an application for registration.
29	(3) That a corporation, limited liability company, firm,
30	partnership, or other business entity include its federal tax
31	identification number on an application for registration.
32	(4) That an individual include the individual's Social Security
33	number on an application for a license, a permit, or an
34	identification card.
35	(c) The Indiana department of administration, the Indiana
36	department of transportation, and the Indiana professional licensing
37	agency may require an employer to provide its federal employer
38	identification number.
39	(d) The department of correction may require a committed offender
40	to provide the offender's Social Security number for purposes of
41	matching data with the Social Security Administration to determine
42	benefit eligibility.



1	(e) The Indiana gaming commission may, notwithstanding this
2	chapter, require the following:
3	(1) That an individual include the individual's Social Security
4	number:
5	(A) in any application for a riverboat owner's license,
6	supplier's license, or occupational license; or
7	(B) in any document submitted to the commission in the
8	course of an investigation necessary to ensure that gaming
9	under IC 4-32.3, IC 4-33, and IC 4-35, IC 4-38, and IC 4-39
10	is conducted with credibility and integrity.
11	(2) That a sole proprietorship, a partnership, an association, a
12	fiduciary, a corporation, a limited liability company, or any other
13	business entity include its federal tax identification number on an
14	application for a riverboat owner's license or supplier's license.
15	(f) Notwithstanding this chapter, the department of education
16	established by IC 20-19-3-1 may require an individual who applies to
17	the department for a license or an endorsement to provide the
18	individual's Social Security number. The Social Security number may
19	be used by the department only for conducting a background
20	investigation, if the department is authorized by statute to conduct a
21	background investigation of an individual for issuance of the license or
22	endorsement.
23	SECTION 2. IC 4-3-26-7, AS ADDED BY P.L.269-2017,
24	SECTION 5, IS AMENDED TO READ AS FOLLOWS [EFFECTIVE
25	JULY 1, 2023]: Sec. 7. As used in this chapter, "government
26	information" refers to any information created, received, maintained,
27	or stored by or otherwise in the control of a governmental entity,
28	regardless of the form or the media on which the information is
29	recorded. The term does not include any of the following:
30	(1) The investigative records of law enforcement agencies that
31	employ the law enforcement officers listed in IC 35-31.5-2-185.
32	(2) The confidential advisory opinions requested or given by the
33	office of the inspector general.
34	(3) Other information made confidential by IC 4-2-6, IC 4-2-7,
35	IC 5-2-4, IC 31-33-18, IC 9-32-16-1, IC 10-13-3, 26 CFR 20, or
36	28 CFR 23.
37	(4) Confidential investigative records related to an investigation
38	under IC 4-31, IC 4-33, or IC 4-35, IC 4-38, or IC 4-39 and any
39	other information classified as confidential under IC 4-31,
40	IC 4-33, or IC 4-35, IC 4-38, or IC 4-39.
41	SECTION 3. IC 4-30-2-2.5 IS ADDED TO THE INDIANA CODE

AS A **NEW** SECTION TO READ AS FOLLOWS [EFFECTIVE JULY



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1, 2023]: Sec. 2.5. "Digital lottery" means a lottery technology solution that allows lottery players to participate in lottery games through digital distribution channels.

SECTION 4. IC 4-30-2-3.5 IS ADDED TO THE INDIANA CODE AS A **NEW** SECTION TO READ AS FOLLOWS [EFFECTIVE UPON PASSAGE]: **Sec. 3.5. "Draw game" means a lottery game in which winners are determined by a random selection conducted by the commission at a designated selection event.**

SECTION 5. IC 4-30-2-7.5 IS ADDED TO THE INDIANA CODE AS A NEW SECTION TO READ AS FOLLOWS [EFFECTIVE UPON PASSAGE]: Sec. 7.5. "Scratch-off game" means a lottery game that, upon the reveal of numbers, play symbols, or other insignia, immediately indicates whether the player has won a prize.

SECTION 6. IC 4-30-2-9 IS ADDED TO THE INDIANA CODE AS A NEW SECTION TO READ AS FOLLOWS [EFFECTIVE JULY 1, 2023]: Sec. 9. "Video gaming terminal" or "video lottery terminal" means an electronic video game machine that, upon insertion of cash, electronic cards, or vouchers, or a combination of cash, electronic cards, or vouchers, is available to play or simulate the play of a video game, including video poker, line up, and blackjack, using a video display and microprocessors from which the player may receive free games or credits that may be redeemed for cash.

SECTION 7. IC 4-30-3-7 IS AMENDED TO READ AS FOLLOWS [EFFECTIVE UPON PASSAGE]: Sec. 7. The commission shall adopt rules under IC 4-22-2 governing the establishment, implementation, and operation of the lottery, including the following:

- (1) The type of lottery games to be conducted, except that:
 - (A) the name of an elected official may not appear on a ticket or play slip of a lottery game, on a prize, or on an instrument used for the payment of prizes, unless the prize is in the form of a state warrant; and
 - (B) coins or currency may not be dispensed from an electronic computer terminal or device used in a lottery game.
- (2) The sales price of tickets.
- (3) The number and size of prizes.
- (4) The method of selecting winning tickets. However, if a lottery game involves a drawing, the drawing must be public and witnessed by an independent certified public accountant. The equipment used in the drawing shall be inspected before and after the drawing.
- (5) The manner of payment of prizes to holders of winning tickets.



1	(6) The frequency of drawings of winning tickets.
2	(7) The number and type of locations at which tickets may be
3	purchased.
4	(8) The method to be used in selling tickets.
5	(9) The manner and amount of compensation of retailers.
6	(10) The feasibility of using for a lottery game a terminal or
7	device that may be operated solely by the player without the
8	assistance of a retailer.
9	(11) A system of internal audits.
10	(12) The establishment of a code of ethics for officers and
11	employees of the commission.
12	(13) Any other matters necessary or desirable for the efficient or
13	economical operation of the lottery or for the convenience of the
14	public.
15	(14) The sale of draw games and scratch-off games over the
16	Internet as authorized by section 20(c) of this chapter.
17	SECTION 8. IC 4-30-3-20, AS ADDED BY P.L.174-2022,
18	SECTION 5, IS AMENDED TO READ AS FOLLOWS [EFFECTIVE
19	UPON PASSAGE]: Sec. 20. (a) This section does not apply to:
20	(1) an activity specifically authorized by:
21	(A) IC 4-29 or IC 4-29.5 (tribal gaming and tribal-state
22	compact);
23	(B) IC 4-31 (pari-mutuel wagering on horse races);
24	(C) IC 4-33 (riverboat gambling);
25	(D) IC 4-35 (gambling games at racetracks); or
26	(E) IC 4-38 (sports wagering); or
27	(F) IC 4-39 (interactive gaming);
28	(2) the purchase of a tangible lottery ticket for a lottery game
29	from:
30	(A) a retailer authorized to sell lottery tickets under IC 4-30-9;
31	or
32	(B) the commission; or
33	(3) a free:
34	(A) interactive game; or
35	(B) promotional game;
36	offered by the commission.
37	(b) Except as provided in subsection (c), unless specifically
38	granted authority by a statute passed by the general assembly, the
39	commission and Indiana gaming commission shall not, independently
40	or by public-private partnership, operate or authorize the use or
41	operation of the following:
42	(1) A lottery game operated through a video lottery terminal.



1	(2) A lottery game operated through a video gaming terminal.
2 3	(3) A digital lottery game that simulates the play of slot
	machines using visualizations of the essential features of a
4	gambling game played on a slot machine, including spinning
5	reels, a slot machine pull mechanism, a spinning drum, and
6	varied pay lines that reveal winning outcomes.
7	(3) (4) The sale of digital representations of
8	(A) casino-style games, including:
9	(i) (A) poker;
10	(ii) (B) roulette;
11	(iii) (C) slot machines; or
12	(iv) (D) blackjack;
13	over the Internet. or
14	(B) scratch-off games.
15	(c) The commission may operate or authorize the use or
16	operation of the sale of the following digital lottery games over the
17	Internet:
18	(1) Draw games.
19	(2) Digital representations of scratch-off games.
20	SECTION 9. IC 4-30-3-21 IS ADDED TO THE INDIANA CODE
21	AS A NEW SECTION TO READ AS FOLLOWS [EFFECTIVE JULY
22	1, 2023]: Sec. 21. The commission shall adopt rules to establish and
23	implement a voluntary exclusion program that provides the
24	following:
25	(1) That a person who participates in the voluntary exclusion
26	program agrees to refrain from purchasing digital lottery
27	games.
28	(2) That the name of a person participating in the program
29	will be included on a list of persons excluded from purchasing
30	digital lottery games under the jurisdiction of the commission.
31	(3) That a contractor operating a digital distribution channel
32	for the sale of digital lottery games under the jurisdiction of
33	the commission shall make all reasonable attempts, as
34	determined by the commission, to cease all direct marketing
35	efforts to a person participating in the program.
36	(4) That a contractor operating a digital distribution channel
37	for the sale of digital lottery games under the jurisdiction of
38	the commission may not accept payment or extend credit in
39	any manner to a person participating in the program.
40	However, the voluntary exclusion program does not preclude
41	the commission or a contractor from seeking the payment of
42	a debt accrued by a person before entering the program.



1	SECTION 10. IC 4-33-2-2, AS AMENDED BY P.L.293-2019,
2	SECTION 4, IS AMENDED TO READ AS FOLLOWS [EFFECTIVE
3	JULY 1, 2023]: Sec. 2. (a) "Adjusted gross receipts" means:
4	(1) the total of all cash and property (including checks received
5	by a licensee or an operating agent) whether collected or not,
6	received by a licensee or an operating agent from gaming
7	operations; minus
8	(2) the total of:
9	(A) all cash paid out as winnings to patrons; and
10	(B) uncollectible gaming receivables, not to exceed the lesser
11	of:
12	(i) a reasonable provision for uncollectible patron checks
13	received from gaming operations; or
14	(ii) two percent (2%) of the total of all sums, including
15	checks, whether collected or not, less the amount paid out as
16	winnings to patrons.
17	For purposes of this section, a counter or personal check that is invalid
18	or unenforceable under this article is considered cash received by the
19	licensee or operating agent from gaming operations.
20	(b) The term does not include amounts received from:
21	(1) sports wagering conducted by a licensee or an operating agent
22	under IC 4-38; or
23	(2) interactive gaming conducted by a licensee or an operating
24	agent under IC 4-39.
25	SECTION 11. IC 4-33-2-11.7 IS ADDED TO THE INDIANA
26	CODE AS A NEW SECTION TO READ AS FOLLOWS
27	[EFFECTIVE JULY 1, 2023]: Sec. 11.7. "Interactive gaming" has
28	the meaning set forth in IC 4-39-2-4.
29	SECTION 12. IC 4-33-3-22, AS AMENDED BY P.L.293-2019,
30	SECTION 9, IS AMENDED TO READ AS FOLLOWS [EFFECTIVE
31	JULY 1, 2023]: Sec. 22. (a) The commission shall file a written annual
32	report with the governor before September 1 of each year. The
33	commission shall file any additional reports that the governor requests.
34	(b) The annual report filed under this section must include a
35	statement describing the following:
36	(1) The receipts and disbursements of the commission.
37	(2) Actions taken by the commission.
38	(3) The development and fiscal impact of:
39	(A) sports wagering conducted under IC 4-38; and
40	(B) interactive gaming conducted under IC 4-39.
41	(4) Any additional information and recommendations that:
42	(A) the commission considers useful; or



1	(B) the governor requests.
2	SECTION 13. IC 4-33-9-0.5 IS ADDED TO THE INDIANA CODE
3	AS A NEW SECTION TO READ AS FOLLOWS [EFFECTIVE JULY
4	1, 2023]: Sec. 0.5. This chapter may not be construed to restrict the
5	authorized use of the Internet to conduct sports wagering under
6	IC 4-38 or interactive gaming under IC 4-39 by:
7	(1) a licensed owner;
8	(2) an operating agent;
9	(3) a trustee in accordance with IC 4-33-21;
0	(4) a vendor contracted with a licensed owner, an operating
1	agent, or a trustee for the conduct of sports wagering under
2	IC 4-38; or
3	(5) an interactive gaming management vendor contracted
4	with a licensed owner, an operating agent, or a trustee for the
5	conduct of interactive gaming under IC 4-39.
6	SECTION 14. IC 4-33-12-0.5, AS AMENDED BY P.L.293-2019,
7	SECTION 22, IS AMENDED TO READ AS FOLLOWS [EFFECTIVE
8	JULY 1, 2023]: Sec. 0.5. This chapter does not apply to the following:
9	(1) A riverboat in a historic hotel district.
0.	(2) Sports wagering conducted under IC 4-38 at a riverboat.
1	(3) Interactive gaming conducted under IC 4-39 by a licensed
22	owner.
23	SECTION 15. IC 4-33-13-0.5, AS ADDED BY P.L.293-2019,
24	SECTION 28, IS AMENDED TO READ AS FOLLOWS [EFFECTIVE
25	JULY 1, 2023]: Sec. 0.5. This chapter does not apply to the following:
26	(1) Sports wagering conducted under IC 4-38 at a riverboat.
27	(2) Interactive gaming conducted under IC 4-39 by a licensed
28	owner.
.9	SECTION 16. IC 4-33-14-11, AS ADDED BY P.L.293-2019,
0	SECTION 34, IS AMENDED TO READ AS FOLLOWS [EFFECTIVE
1	JULY 1, 2023]: Sec. 11. This chapter applies to:
2	(1) sports wagering conducted under IC 4-38; and
3	(2) interactive gaming conducted under IC 4-39;
4	by a licensed owner or an operating agent.
5	SECTION 17. IC 4-35-2-2, AS AMENDED BY P.L.293-2019,
6	SECTION 35, IS AMENDED TO READ AS FOLLOWS [EFFECTIVE
7	JULY 1, 2023]: Sec. 2. (a) "Adjusted gross receipts" means:
8	(1) the total of all cash and property (including checks received
9	by a licensee, whether collected or not) received by a licensee
-0	from gambling games, including amounts that are distributed by
-1	a licensee under IC 4-35-7-12; minus
-2	(2) the total of:



1	(A) all cash paid out to patrons as winnings for gambling
2	games; and
3	(B) uncollectible gambling game receivables, not to exceed the
4	lesser of:
5	(i) a reasonable provision for uncollectible patron checks
6	received from gambling games; or
7	(ii) two percent (2%) of the total of all sums, including
8	checks, whether collected or not, less the amount paid out to
9	patrons as winnings for gambling games.
10	For purposes of this section, a counter or personal check that is invalid
11	or unenforceable under this article is considered cash received by the
12	licensee from gambling games.
13	(b) The term does not include amounts received from:
14	(1) sports wagering conducted by a licensee under IC 4-38; or
15	(2) interactive gaming conducted by a licensee under IC 4-39.
16	SECTION 18. IC 4-35-2-5, AS AMENDED BY P.L.293-2019,
17	SECTION 36, IS AMENDED TO READ AS FOLLOWS [EFFECTIVE
18	JULY 1, 2023]: Sec. 5. (a) "Gambling game" means any of the
19	following:
20	(1) A game played on a slot machine approved for wagering under
21	this article by the commission.
22	(2) A game played on a slot machine through the use of a mobile
23	gaming device approved under this article.
24	(3) A table game approved by the commission under
25	IC 4-35-7-19.
26	(b) The term does not include:
27	(1) sports wagering conducted under IC 4-38; or
28	(2) interactive gaming conducted under IC 4-39.
29	SECTION 19. IC 4-35-8-0.5 IS ADDED TO THE INDIANA CODE
30	AS A NEW SECTION TO READ AS FOLLOWS [EFFECTIVE JULY
31	1, 2023]: Sec. 0.5. This chapter does not apply to the following:
32	(1) Sports wagering conducted under IC 4-38.
33	(2) Interactive gaming conducted under IC 4-39.
34	SECTION 20. IC 4-35-8.5-0.5, AS ADDED BY P.L.293-2019,
35	SECTION 41, IS AMENDED TO READ AS FOLLOWS [EFFECTIVE
36	JULY 1, 2023]: Sec. 0.5. This chapter does not apply to sports
37	wagering conducted under IC 4-38 or interactive gaming conducted
38	under IC 4-39.
39	SECTION 21. IC 4-35-11-11, AS ADDED BY P.L.293-2019,
40	SECTION 42, IS AMENDED TO READ AS FOLLOWS [EFFECTIVE
41	JULY 1, 2023]: Sec. 11. This chapter applies to:
42.	(1) sports wagering conducted under IC 4-38: and



1	(2) interactive gaming conducted under IC 4-39;
2	by a licensee.
3	SECTION 22. IC 4-39 IS ADDED TO THE INDIANA CODE AS
4	A NEW ARTICLE TO READ AS FOLLOWS [EFFECTIVE JULY 1
5	2023]:
6	ARTICLE 39. INTERACTIVE GAMING
7	Chapter 1. General Provisions
8	Sec. 1. Pursuant to 15 U.S.C. 1172, approved January 2, 1951
9	the state of Indiana, acting by and through duly elected and
10	qualified members of the legislature, does declare and proclain
11	that the state is exempt from the provisions of 15 U.S.C. 1172.
12	Sec. 2. All shipments of gambling devices used to conduc
13	interactive gaming under this article to an operating agent, a
14	licensed owner, a permit holder, an interactive gaming
15	management vendor, or a licensed supplier in Indiana, the
16	registering, recording, and labeling of which have been completed
17	by the manufacturer or dealer thereof in accordance with 15
18	U.S.C. 1171 through 1178, are legal shipments of gambling devices
19	into Indiana.
20	Sec. 3. The commission shall regulate and administer interactive
21	gaming conducted by an interactive gaming licensee or ar
22	interactive gaming management vendor under this article.
23	Sec. 4. The commission has the following powers and duties for
24	the purpose of administering, regulating, and enforcing the system
25	of interactive gaming authorized under this article:
26	(1) All powers and duties specified in this article.
27	(2) All powers necessary and proper to fully and effectively
28	execute this article.
29	(3) Jurisdiction and supervision over the following:
30	(A) All interactive gaming operations in Indiana.
31	(B) All persons engaged in offering, conducting, or
32	participating in interactive gaming under this article.
33	(4) Any power specified in IC 4-33 or IC 4-35 concerning the
34	supervision of persons conducting gambling games, patrons
35	wagering on gambling games, and the facilities in which
36	gambling games are conducted.
37	(5) To investigate and reinvestigate applicants, interactive
38	gaming licensees, interactive gaming management vendors
39	and other licensees involved with interactive gaming
40	conducted under this article.
41	(6) To approve premises for use as a live game studio.

(6) To approve premises for use as a live game studio.

(7) To investigate alleged violations of this article.



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1	(8) To revoke, suspend, or renew licenses under this article.
2	(9) To take any reasonable or appropriate action to enforce
3	this article.
4	Sec. 5. The commission may do the following:
5	(1) Take appropriate administrative enforcement or
6	disciplinary action against a person who violates this article.
7	(2) Conduct hearings.
8	(3) Issue subpoenas for the attendance of witnesses and
9	subpoenas duces tecum for the production of books, records,
10	and other relevant documents.
11	(4) Administer oaths and affirmations to witnesses.
12	Chapter 2. Definitions
13	Sec. 1. Except as otherwise provided, the definitions set forth in
14	IC 4-33 and IC 4-35 apply to this article.
15	Sec. 2. (a) "Adjusted gross receipts" means the total of all cash
16	and property (including checks received by an interactive gaming
17	licensee, whether collected or not) received by an interactive
18	gaming licensee from interactive gaming, including amounts that
19	are distributed by an interactive gaming licensee under
20	IC 4-39-5-8, minus the total of:
21	(1) all cash paid out as winnings to interactive gaming
22	patrons, including the cash equivalent of any merchandise or
23	thing of value awarded as a prize;
24	(2) uncollectible gaming receivables, not to exceed the lesser
25	of:
26	(A) a reasonable provision for uncollectible patron checks
27	received from interactive games; or
28	(B) two percent (2%) of the total of all sums (including
29	checks, whether collected or not) less the amount paid out
30	as winnings to interactive gaming patrons; and
31	(3) subject to IC 4-39-9-3, the monetary value of qualified
32	wagering granted to interactive gaming patrons as an
33	incentive to participate in, or granted as a result of
34	participation in, interactive gaming.
35	(b) The term does not include any receipts received under
36	IC 4-33, IC 4-35, or IC 4-38.
37	Sec. 3. (a) "Interactive game" means an Internet based version,
38	or a variation of, poker, blackjack, or other card, slot, and
39	gambling games typically offered in a casino, and any other game
40	approved by the commission:
41	(1) in which an individual wagers money or something of

monetary value for the opportunity to win money or



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1	something of monetary value;
2	(2) in which the outcome of the game is determined by a
3	random number generator or on a live stream of game play;
4	and
5	(3) which is accessed by an Internet connected computer or
6	mobile device.
7	The term includes gaming tournaments conducted via the Internet
8	in which players compete against one another or in one (1) or more
9	of the games authorized in this article.
10	(b) The term does not include sports wagering conducted under
11	IC 4-38 or paid fantasy sports games conducted under IC 4-33-24.
12	(c) The term does not include games played on mobile gaming
13	devices under IC 4-33-9-17 or IC 4-35-7-1.5 by patrons who are
14	present in the gaming area of a riverboat or gambling game
15	facility.
16	Sec. 4. "Interactive gaming" means offering or conducting
17	interactive games.
18	Sec. 5. "Interactive gaming licensee" means any of the following
19	persons holding an interactive gaming license issued under this
20	article:
21	(1) A person holding an owner's license under IC 4-33-6.
22	(2) A person operating a riverboat in accordance with an
23	operating agent contract entered into under IC 4-33-6.5.
24	(3) A person holding a gambling game license under IC 4-35.
25	Sec. 6. "Interactive gaming management vendor" means a
26	licensed business entity that operates an interactive gaming
27	platform pursuant to an agreement with an interactive gaming
28	licensee.
29	Sec. 7. "Interactive gaming operator" means an interactive
30	gaming licensee that operates an interactive gaming platform or,
31	if an interactive gaming management vendor operates the
32	interactive gaming platform, the interactive gaming management
33	vendor.
34	Sec. 8. "Interactive gaming platform" means the combination
35	of hardware and software or other technology designed and used
36	to manage, conduct, and record interactive gaming and the wagers
37	associated with interactive gaming.
38	Sec. 9. "Interactive gaming skin" means a distinctly branded
39	interactive gaming platform operated by an interactive gaming
40	operator, which may encompass a website, mobile application, or
41	other portal to the interactive gaming platform. The brand may be
42	that of the interactive gaming licensee or its affiliate, the



interactive gaming management vendor, or another brand as agreed upon by the interactive gaming licensee and its interactive gaming management vendor.

- Sec. 10. "Interactive live game provider" means a licensed business entity that operates a live game studio pursuant to an agreement with an entity authorized by the commission to participate in conducting interactive gaming.
- Sec. 11. "Interactive wagering" means the placing of wagers with an interactive gaming operator by persons who are either physically present in Indiana when placing a wager or otherwise permitted to place a wager by law.
- Sec. 12. "Interactive wagering account" means a financial record established and accessible through an interactive gaming platform for an individual participant in which the participant may deposit and withdraw funds for interactive gaming and other authorized purchases and to which the interactive gaming operator may credit winnings or other amounts due to that participant or authorized by that participant.
- Sec. 13. "Live game" means a game, including poker, blackjack, or other card, slot, and gambling games typically offered in a casino, and any other game approved by the commission, that is conducted by an occupational licensee in a live game environment in which participants have the ability to review game play, participate in the game in real time, and communicate game decisions through an Internet connected computer, mobile device, interactive gaming device, or multiuse computing device.
- Sec. 14. "Live game studio" means a physical location in Indiana that uses live video streaming technology to provide live games to a participant's Internet connected computer, mobile device, interactive gaming device, or multiuse computing device that allows the participant to participate in live streamed live games and interact with the occupational licensee who is conducting the live game.
- Sec. 15. "Permissible jurisdiction" means another jurisdiction from which wagers may be accepted according to an interactive gaming reciprocal agreement entered into under IC 4-39-10.
- Sec. 16. "Person" means an individual, a sole proprietorship, a partnership, an association, a fiduciary, a corporation, a limited liability company, or any other business entity.
 - **Chapter 3. Powers and Duties of the Commission**
- Sec. 1. The commission has the same powers and duties with respect to the offering of interactive gaming as it has with respect



- to noninteractive gaming conducted under IC 4-33 and IC 4-35. If the exercise of a power or duty described in IC 4-33 or IC 4-35 is incompatible with the offering of gambling games over the Internet or the provisions of this article, this article prevails.
- Sec. 2. The commission shall adopt emergency rules under IC 4-22-2-37.1 not more than sixty (60) days after the effective date of this article to enable the expedient offering of interactive gaming by interactive gaming licensees.
- Sec. 3. In adopting rules and regulating the conduct of interactive gaming, the commission shall to the greatest extent possible use existing rules applicable to the offering of gambling games in Indiana and amend existing rules and adopt new rules or standards only as reasonably necessary to implement interactive gaming under this article. The commission shall look to the interactive gaming rules of other regulated jurisdictions in the United States and shall implement consistent rules to the greatest extent possible.

Chapter 4. Authority to Conduct Interactive Gaming

- Sec. 1. A person holding an interactive gaming license issued under this chapter is authorized to conduct interactive gaming under this article beginning September 1, 2023.
- Sec. 2. Beginning July 1, 2023, the commission may accept applications for interactive gaming licenses from any licensed owner, operating agent, or permit holder that wishes to conduct interactive gaming under this article. The commission shall prescribe the form of the application.
- Sec. 3. A licensed owner, operating agent, or permit holder that wishes to offer interactive gaming under this article must:
 - (1) submit an application to the commission in the manner prescribed by the commission; and
 - (2) pay an initial fee of five hundred thousand dollars (\$500,000).

The commission shall deposit fees received under this section in the interactive gaming fund established by section 6 of this chapter.

Sec. 4. (a) Upon:

- (1) receipt of the application and fee required by section 3 of this chapter; and
- (2) approving the submitted application;
- the commission shall issue an interactive gaming license to a licensed owner, an operating agent, or a permit holder authorizing the licensed owner, operating agent, or permit holder to conduct interactive gaming under this article.



1	(b) An interactive gaming license must be renewed annually
2	upon the payment of an annual administrative fee of fifty thousand
3	dollars (\$50,000). The fee imposed by this section is due one (1)
4	year after the date that the interactive gaming licensee commences
5	interactive gaming operations under this article and on each
6	annual anniversary date thereafter. The commission shall deposit
7	the administrative fees received under this section in the
8	interactive gaming fund established by section 6 of this chapter.
9	Sec. 5. When considering a person's application for an
10	interactive gaming license, the commission may issue the person a
11	temporary license to conduct business under this article if:
12	(1) the person has filed with the commission:
13	(A) a completed application; or
14	(B) a substantially complete application as determined by
15	the commission; and
16	(2) the person agrees in writing to the following conditions of
17	the temporary license issued under this section:
18	(A) The temporary license does not create a right or
19	privilege to continue conducting business under this article
20	if the person's application for an interactive gaming license
21	to conduct interactive gaming is rejected by the
22	commission.
23	(B) The commission may rescind the person's temporary
24 25	license to do business under this article at any time, with or
	without notice to the person, if:
26	(i) the commission is informed that the suitability of the
27	person may be at issue; and
28	(ii) the person fails to cooperate with the commission in
29	the commission's investigation into the qualifications and
30	suitability of the person for an interactive gaming
31	license.
32	Sec. 6. (a) The interactive gaming fund is established.
33	(b) The commission shall administer the fund.
34	(c) Subject to subsection (d), the fund consists of the following:
35	(1) Initial fees deposited in the fund under section 3 of this
36	chapter.
37	(2) Annual administrative fees deposited in the fund under
38	section 4 of this chapter.
39	(3) Fees deposited in the fund under IC 4-39-7-2, IC 4-39-7-3,
40	or IC 4-39-7-4.
41	(d) The maximum amount that may be deposited in the fund in
42	a state fiscal year is two million dollars (\$2,000,000). If the



1	maximum amount is deposited in the fund during a state fiscal
2	year, any amount that exceeds two million dollars (\$2,000,000) that
3	would otherwise be deposited in the fund during the state fiscal
4	year shall instead be immediately transferred to the state general
5	fund.
6	(e) The expenses of administering the fund shall be paid from
7	the fund.
8	(f) The treasurer of state shall invest the money in the fund not
9	currently needed to meet the obligations of the fund in the same
10	manner that other public money may be invested. Interest that
11	accrues from these investments shall be deposited in the fund.
12	(g) Money in the fund at the end of a state fiscal year does not
13	revert to the state general fund. However, if the total amount in the
14	fund exceeds two million dollars (\$2,000,000) at the end of a state
15	fiscal year, the amount that exceeds two million dollars
16	(\$2,000,000) reverts to the state general fund.
17	(h) Money in the fund may be used by the commission for the
18	following purposes:
19	(1) To advertise and promote the availability of problem
20	gaming resources.
21	(2) To administer the self-exclusion list.
22	(3) To provide grants to organizations engaged in activities
23	for:
24	(A) the prevention of;
25	(B) education regarding;
26	(C) provider credentialing of professionals engaged in the
27	treatment and prevention of; and
28	(D) the treatment of;
29	compulsive gambling.
30	(4) To administer this article.
31	Money in the fund is continuously appropriated to the commission
32	for the purposes of the fund.
33	Sec. 7. An interactive gaming licensee may offer no more than
34	three (3) individually branded interactive gaming skins. The
35	interactive gaming licensee may operate the platforms or contract
36	with up to three (3) interactive gaming management vendors to
37	conduct interactive gaming in accordance with the rules of the
38	commission and this article.
39	Sec. 8. The primary server or servers for an interactive gaming

platform or live game studio must be located within a facility that

is secure and inaccessible to the public and that is approved by the

commission. The primary server or servers may be located



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1	anywhere in the United States that is in compliance with federal
2	law. The intermediate routing of electronic data in connection with
3	interactive gaming, including across state lines, does not determine
4	the location or locations in which a wager is initiated, received, or
5	otherwise made.
6	Sec. 9. An interactive gaming licensee, and any interactive
7	gaming management vendors conducting interactive gaming under
8	an agreement with the interactive gaming licensee, may only offer
9	an interactive game that is approved by the commission.
10	Sec. 10. An interactive live game provider must hold a supplier's
11	license issued under this article to provide live games from a live
12	game studio.
13	Chapter 5. Conduct of Interactive Gaming
14	Sec. 1. An interactive gaming operator may accept wagers on an
15	interactive gaming platform only if:
16	(1) the wager is placed directly with the interactive gaming
17	operator through an interactive wagering account; and
18	(2) the interactive gaming operator has verified that the
19	person placing the wager is:
20	(A) at least twenty-one (21) years of age;
21	(B) the holder of the interactive wagering account; and
22	(C) physically located within Indiana or a permissible
23	jurisdiction using technology meeting the requirements of
24	this chapter.
25	Sec. 2. (a) An interactive gaming platform must include age and
26	location verification mechanisms and requirements that are
27	designed to prevent an individual who is:
28	(1) less than twenty-one (21) years of age;
29	(2) not physically located within Indiana or a permissible
30	jurisdiction; or
31	(3) otherwise excluded from interactive gaming;
32	from establishing an interactive wagering account or from
33	engaging in interactive gaming under this article.
34	(b) The internal controls of an interactive gaming platform must
35	include mechanisms to do the following:
36	(1) Verify that an interactive gaming patron is at least
37	twenty-one (21) years of age.
38	(2) Ensure that wagering on interactive games is limited to
39	transactions that are initiated and received within Indiana or
40	a permissible jurisdiction.
41	(3) Verify that an interactive gaming patron is physically

located within Indiana or a permissible jurisdiction.



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- (c) The interactive gaming platform's age, location, and eligibility detection mechanisms must monitor attempts to access the system and must use commercially reasonable attempts to block unauthorized attempts to place an interactive gaming wager through the system.
- Sec. 3. An interactive gaming operator shall implement appropriate data security standards to prevent unauthorized access by any person whose identity has not been verified or cannot be verified, in accordance with rules adopted by the commission. The interactive gaming platform's identity verification mechanisms must monitor attempts to access the system and must use commercially reasonable attempts to block unauthorized attempts by any person seeking access to a wagering account held by another person.
- Sec. 4. (a) An interactive gaming operator shall implement appropriate and commercially reasonable standards to protect the privacy and security of participants.
- (b) The commission may require an interactive gaming operator to establish and offer participants the option to protect their accounts with multi-factor authentication or authentication features such as personal identification numbers or biometric data.
- Sec. 5. An interactive gaming licensee shall establish internal and accounting controls applicable to interactive gaming, and shall ensure that the security and integrity of all financial transactions in connection with interactive gaming shall comply with this article and any rules adopted by the commission.
 - Sec. 6. An interactive gaming licensee shall:
 - (1) collect, report, and pay all applicable taxes and fees; and
 - (2) maintain all books, records, and documents pertaining to the licensee's interactive gaming operations in a manner and at a location within Indiana approved by the commission.
- Sec. 7. All books, records, and documents concerning interactive gaming must be available for inspection upon commercially reasonable notice by the commission during ordinary business hours in accordance with the commission's regulations, and must be maintained in a manner and during periods of time as the commission requires.
- Sec. 8. (a) This section applies only to an interactive gaming licensee that operates both a riverboat under IC 4-33 and a gambling game facility under IC 4-35.
- (b) An interactive gaming licensee shall, before the fifteenth day of each month, distribute for the support of the Indiana horse



1	racing industry an amount equal to twelve percent (12%) of the
2	total adjusted gross receipts received from all authorized
3	interactive gaming offered by the interactive gaming licensee.
4	(c) The Indiana horse racing commission shall enforce the
5	requirements of this section.
6	(d) An interactive gaming licensee shall distribute the money
7	devoted to horse racing purses and to horsemen's associations in
8	the manner provided under IC 4-35-7-12.
9	Chapter 6. Interactive Wagering Account Requirements
10	Sec. 1. A person who is less than twenty-one (21) years of age
11	may not wager under this article.
12	Sec. 2. (a) An eligible person may establish an interactive
13	wagering account:
14	(1) in person at a riverboat or racetrack; or
15	(2) over the Internet without appearing in person.
16	(b) An interactive gaming operator shall adopt reasonable
17	procedures to ensure that an eligible person establishes not more
18	than one (1) interactive wagering account with the interactive
19	gaming operator. However, an interactive gaming operator may
20	allow an eligible person to use one (1) account for both interactive
21	gaming and sports wagering under IC 4-38.
22	Sec. 3. An interactive gaming patron may deposit and withdraw
23	funds from the patron's interactive wagering account:
24	(1) in person at a riverboat or racetrack;
25	(2) over the Internet through electronic means, including
26	through the use of:
27	(A) debit and credit cards;
28	(B) automated clearing house transfers; or
29	(C) wire transfers;
30	(3) through the use of deposits and withdrawals of cash or
31	gaming chips at cashiering locations approved by the
32	commission;
33	(4) through the use of reliable prepaid cards, cash
34	complimentary, qualified wagering, or bonus credits; or
35	(5) through any other means approved by the commission.
36	Sec. 4. An interactive gaming operator shall maintain within its
37	internal controls mechanisms and procedures for detecting
38	unauthorized access to interactive wagering accounts,
39	unauthorized attempts to access interactive wagering accounts, and
40	suspicious interactive wagering activity constituting cheating, theft,
41	embezzlement, collusion, money laundering, and other illegal



activity.

1	Chapter 7. Other License and Integrity Requirements
2	Sec. 1. A person may not obtain any of the following licenses
3	required for conducting business under this article unless the
4	person meets the suitability requirements determined by the
5	commission:
6	(1) An interactive gaming license.
7	(2) An interactive gaming management vendor license.
8	(3) A supplier's license.
9	(4) An occupational license.
10	Sec. 2. (a) A person must hold an interactive gaming
11	management vendor license before operating as an interactive
12	gaming management vendor. A person may apply for an
13	interactive gaming management vendor license in the form
14	required by the commission. The commission may provide an
15	abbreviated application for a person that holds or has a pending
16	application for a vendor license under IC 4-38 for sports wagering
17	or other types of gaming under Indiana law. To obtain an
18	interactive gaming management vendor license under this article,
19	an applicant must pay to the commission a license fee of one
20	hundred thousand dollars (\$100,000).
21	(b) An interactive gaming management vendor license issued
22	under this section is valid for one (1) year and may be renewed
23	upon payment of a renewal fee of twenty-five thousand dollars
24	(\$25,000).
25	(c) The commission shall deposit fees received under this section
26	in the interactive gaming fund established by IC 4-39-4-6.
27	Sec. 3. (a) An interactive gaming platform and all technology
28	used to conduct interactive gaming must be:
29	(1) approved by the commission; and
30	(2) acquired by an interactive gaming operator from a person
31	holding a supplier's license or an interactive gaming
32	management vendor license.
33	(b) The commission shall determine whether other supplies and
34	equipment used to conduct interactive gaming require an
35	interactive gaming licensee to acquire the supplies and equipment
36	from a person holding a supplier's license or an interactive gaming
37	management vendor license. The commission shall deposit any
38	license fees collected under this section in the interactive gaming
39	fund established by IC 4-39-4-6.

(c) IC 4-33-7 applies to the conduct of interactive gaming under

this article and the acquisition of the technology, equipment, and

supplies necessary to conduct interactive gaming.



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Sec. 4. The commission shall determine the occupations related to interactive gaming and live games that require an occupational license. IC 4-33-8 applies to the conduct of interactive gaming under this article. The commission shall deposit any license fees collected under this section in the interactive gaming fund established by IC 4-39-4-6.

Sec. 5. An interactive gaming operator shall conduct:

- (1) background checks on newly hired employees engaged in activities related to the conducting of interactive gaming; and
- (2) annual background checks on all existing employees engaged in activities related to the conducting of interactive gaming.

A background check conducted under this section must include a search for criminal history and any charges or convictions involving corruption, identity theft, the manipulation of sporting events, and any association with organized crime.

Sec. 6. The commission may require a background investigation of any officer, director, or shareholder holding at least five percent (5%) of the equity interests of an applicant for a license described in this chapter. The commission may recover the actual costs of an investigation conducted under this section from the applicant. The commission may accept a background investigation conducted by another state with licensing standards similar to those established under this article and the rules of the commission.

Chapter 8. Responsible Interactive Gaming

- Sec. 1. (a) The commission shall develop responsible interactive gaming measures, including a statewide responsible gaming data base identifying individuals who are prohibited from establishing an interactive wagering account or participating in interactive gaming offered by an interactive gaming operator. The commission shall adopt rules under IC 4-22-2 for the establishment and maintenance of the responsible gaming data base.
- (b) The commission shall maintain the responsible gaming data base in a confidential manner. Notwithstanding any law to the contrary, an individual's self-exclusion election and the information contained in the responsible gaming data base are confidential for purposes of IC 5-14-3.
- Sec. 2. (a) The commission shall adopt rules under IC 4-22-2 to establish and implement a voluntary exclusion program for interactive gaming under this article that meets the requirements of subsection (b). The voluntary exclusion program for interactive gaming may be administered in conjunction with a voluntary



1	exclusion program established and implemented under IC 4-33 or
2	IC 4-35.
3	(b) Rules adopted under subsection (a) must provide the
4	following:
5	(1) Except as provided by rule of the commission, a person
6	who participates in the voluntary exclusion program agrees
7	to refrain from participating in interactive gaming offered by
8	any person authorized to conduct interactive gaming by this
9	article.
10	(2) That the name of a person participating in the program
11	will be included on a list of persons excluded from all
12	interactive gaming platforms under the jurisdiction of the
13	commission.
14	(3) Except as provided by rule of the commission, a person
15	who participates in the voluntary exclusion program may not
16	petition the commission for permission to participate in
17	interactive gaming on any interactive gaming platform under
18	the jurisdiction of the commission.
19	(4) That the list of persons entering the voluntary exclusion
20	program and the personal information of the participants are
21	confidential and may only be disseminated by the commission
22	to an interactive gaming operator under the jurisdiction of the
23	commission for purposes of enforcement and to other entities,
24	upon request by the participant and agreement by the
25	commission.
26	(5) That an interactive gaming operator under the jurisdiction
27	of the commission shall make all reasonable attempts as
28	determined by the commission to cease all direct marketing
29	efforts to a person participating in the program.
30	(6) That an interactive gaming operator under the jurisdiction
31	of the commission may not cash the check of a person
32	participating in the program, deposit money in an interactive
33	wagering account belonging to the person, or extend credit to
34	the person in any manner. However, the voluntary exclusion
35	program does not preclude an owner from seeking the
36	payment of a debt accrued by a person before entering the
37	program.
38	Sec. 3. (a) The commission may authorize the ejection or
39	exclusion of a person from an interactive gaming platform if:
40	(1) the person's name is on the list of persons voluntarily
41	excluding themselves from interactive gaming in a program
42	established under the rules of the commission;



1	(2) the person violates this article; or
2	(3) the commission determines that the person's conduct or
3	reputation is such that the person's presence on an interactive
4	gaming platform may:
5	(A) call into question the honesty and integrity of the
6	gambling operations; or
7	(B) interfere with the orderly conduct of the gambling
8	operations.
9	(b) A person, other than a person participating in a voluntary
10	exclusion program, may petition the commission for a hearing on
11	the person's ejection or exclusion under this section.
12	Sec. 4. Each interactive gaming platform must conspicuously
13	display the number of the toll free telephone line described in
14	IC 4-33-12-9 so that it is accessible to any person visiting or
15	initially logging into the interactive gaming platform and to
16	account holders who log onto the interactive gaming platform.
17	Sec. 5. (a) Each interactive gaming platform must include
18	mechanisms for temporary and permanent self-exclusion from
19	interactive gaming, including the following:
20	(1) Termination of the interactive wagering account of an
21	interactive gaming patron.
22	(2) A deposit limit offered on a daily, weekly, and monthly
23	basis that allows an interactive gaming patron to specify the
24	maximum amount of money the patron can deposit into the
25	patron's interactive wagering account during the particular
26	time period.
27	(3) A spend limit offered on a daily, weekly, and monthly basis
28	that allows an interactive gaming patron to specify the
29	maximum amount of the deposits that the patron may put at
30	risk during the particular time period.
31	(b) Self-imposed wagering or deposit limits take effect
32	immediately. However, if an interactive gaming patron makes an
33	increase to a previously imposed limit, the increase does not take
34	effect until the expiration of the previously imposed limit under the
35	terms of the participant's original election.
36	(c) An interactive gaming licensee may not knowingly mail or
37	otherwise forward any gaming related promotional materials or
38	electronic mail to an interactive wagering account holder during
39	any period in which the account holder has elected to temporarily
40	or permanently suspend or terminate interactive gaming through
41	the account.

Sec. 6. An individual holding an interactive wagering account



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must continue to have access to the interactive wagering account and the ability to withdraw funds, notwithstanding any temporary or permanent suspension or limits placed upon the account under this chapter.

Chapter 9. Interactive Gaming Tax

- Sec. 1. An interactive gaming tax is imposed on the adjusted gross receipts received from authorized interactive gaming offered by an interactive gaming licensee under this article at a rate of twenty percent (20%).
 - Sec. 2. An interactive gaming licensee shall do the following:
 - (1) Remit the daily amount of interactive gaming taxes imposed under section 1 of this chapter to the department of state revenue on the twenty-fourth calendar day of each month. Any taxes collected during the month but after the day on which the taxes are required to be paid must be paid to the department of state revenue at the same time the following month's taxes are due.
 - (2) Report gaming activity information to the commission daily on forms prescribed by the commission.
- Sec. 3. (a) For each state fiscal year, an interactive gaming licensee may deduct not more than ten million dollars (\$10,000,000) for the qualified wagering by patrons using promotional credits or vouchers conducted with respect to each interactive gaming skin operated by the interactive gaming licensee under an agreement with an interactive gaming management vendor.
- (b) Deductions under this section also apply to an interactive gaming licensee's adjusted gross receipts for purposes of IC 4-39-5-8.
- Sec. 4. (a) The department of state revenue shall deposit the tax revenue collected under section 2 of this chapter as follows:
 - (1) Five-sixths (5/6) of the amount collected from each interactive gaming licensee in the state general fund.
 - (2) One-sixth (1/6) of the amount collected from each interactive gaming licensee in the revenue sharing account established under section 7 of this chapter.
- (b) On July 15 of each year, the department shall transfer an amount equal to ten percent (10%) of the tax revenue deposited into the state general fund under subsection (a)(1) in the previous state fiscal year to the addiction services fund established by IC 12-23-2-2.
 - (c) The tax revenue transferred under subsection (b) must be



1	allocated to:
2	(1) the prevention of;
3	(2) education regarding;
4	(3) provider credentialing of professionals engaged in the
5	treatment and prevention of; and
6	(4) the treatment of;
7	compulsive gambling.
8	Sec. 5. The commission may suspend or revoke the interactive
9	gaming license of an interactive gaming licensee that does not
10	submit the payment or the tax return form within the required
11	time.
12	Sec. 6. The payment of the tax under this chapter must be on a
13	form and in a manner prescribed by the department.
14	Sec. 7. (a) As used in this section, "casino" refers to a riverboat
15	operated under IC 4-33 or a gambling game facility operated
16	under IC 4-35.
17	(b) The revenue sharing account is established within the state
18	general fund. The auditor of state shall administer the account.
19	(c) If an interactive gaming licensee operates more than one (1)
20	casino in Indiana, the taxes paid under this chapter by the
21	interactive gaming licensee must be attributed in equal amounts to
22	each of the casinos operated by the interactive gaming licensee for
23	purposes of making revenue sharing distributions under subsection
24	(d).
25	(d) On July 15 of each year, the auditor of state shall distribute
26	money deposited into the revenue sharing account in the previous
27	state fiscal year as follows:
28	(1) For each interactive gaming licensee operating a casino
29	located in a city, the auditor of state shall distribute the
30	money deposited in the account attributable to taxes paid
31	under this chapter by the interactive gaming licensee's casino
32	as follows:
33	(A) Fifty percent (50%) to the city in which the interactive
34	gaming licensee's casino is located.
35	(B) Fifty percent (50%) to the county in which the
36	interactive gaming licensee's casino is located.
37	
38	(2) For each interactive gaming licensee operating a casino that is not located in a city, the auditor of state shall distribute
39	one hundred percent (100%) of the money deposited in the
39 40	
	account attributable to taxes paid under this chapter by the
41	interactive gaming licensee's casino to the county in which the



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casino is located.

Sec. 8. Money paid to a city or county under section 7 of this

2	cnapter:
3	(1) must be paid to the fiscal officer of the city or county and
4	must be deposited in the city's or county's general fund;
5	(2) may not be used to reduce the city's or county's maximum
6	levy under IC 6-1.1 but may be used at the discretion of the
7	city or county to reduce the property tax levy of the city or
8	county for a particular year;
9	(3) may be used for any purpose specified in this chapter or
10	for any other legal or corporate purpose of the city or county,
11	including the pledge of money to bonds, leases, or other
12	obligations under IC 5-1-14-4; and
13	(4) is considered miscellaneous revenue.
14	Chapter 10. Acceptance of Out-of-State Wagers
15	Sec. 1. Notwithstanding any other provision of law to the
16	contrary, wagers may be accepted under this article from persons
17	who are not physically present in Indiana if the commission has
18	determined that:
19	(1) accepting the wagers is not inconsistent with federal law or
20	the law of the jurisdiction in which the person placing the
21	wagers is located; or
22	(2) the wagering is conducted pursuant to a reciprocal
23	agreement to which Indiana is a party that is not inconsistent
24	with federal law.
25	Sec. 2. The commission may enter into an interactive gaming
26	reciprocal agreement with a regulatory agency of one (1) or more
27	other states or jurisdictions in which interactive gaming is
28	authorized to allow an interactive gaming operator to accept
29	wagers from persons not physically present in Indiana, and to
30	allow persons physically present in Indiana to place wagers with
31	parties to the interactive gaming reciprocal agreement, if the
32	reciprocal agreement is not inconsistent with federal law and is
33	approved by the governor.
34	Chapter 11. Child Support
35	Sec. 1. Each month, the bureau shall provide information, in an
36	electronically searchable format, to an interactive gaming licensee
37	concerning persons who are delinquent in child support.
38	Sec. 2. Before disbursing a payout of ten thousand dollars
39	(\$10,000) or more, in winnings, from interactive gaming to a
40	person who is delinquent in child support and who is claiming the
41	winning interactive gaming wager, the interactive gaming licensee:
42	(1) may deduct and retain an administrative fee in the amount



1	of the lesser of:
2	(A) three percent (3%) of the amount of delinquent child
3	support withheld under subdivision (2)(A); or
4	(B) one hundred dollars (\$100); and
5	(2) shall:
6	(A) withhold the amount of delinquent child support owed
7	from winnings;
8	(B) transmit to the bureau:
9	(i) the amount withheld for delinquent child support;
10	and
11	(ii) identifying information, including the full name,
12	address, and Social Security number of the obligor and
13	the child support case identifier, the date and amount of
14	the payment, and the name of the interactive gaming
15	licensee; and
16	(C) issue the obligor a receipt in a form prescribed by the
17	bureau with the total amount withheld for delinquent child
18	support and the administrative fee.
19	Sec. 3. (a) The bureau shall notify the obligor at the address
20	provided by the interactive gaming licensee that the bureau intends
21	to offset the obligor's delinquent child support with the winnings.
22	(b) The bureau shall hold the amount withheld from the
23	winnings of an obligor for ten (10) business days before applying
24	the amount as payment to the obligor's delinquent child support.
25	Sec. 4. The delinquent child support required to be withheld
26	under section 2(2) of this chapter and an administrative fee
27	described under section 2(1) of this chapter have priority over any
28	secured or unsecured claim on winnings except claims for federal
29	or state taxes that are required to be withheld under federal or
30	state law.
31	Sec. 5. IC 4-31-6-11, IC 4-33-8.5, and IC 4-35-6.7 apply, as
32	appropriate, to persons licensed under this article for the conduct
33	of interactive gaming.
34	SECTION 23. IC 31-25-4-32, AS AMENDED BY P.L.141-2022,
35	SECTION 55, IS AMENDED TO READ AS FOLLOWS [EFFECTIVE
36	JULY 1, 2023]: Sec. 32. (a) When the Title IV-D agency finds that an
37	obligor is delinquent, the Title IV-D agency shall send, to a verified
38	address, a notice to the obligor that does the following:
39	(1) Specifies that the obligor is delinquent.
40	(2) Describes the amount of child support that the obligor is in
41	arrears.
42	(3) States that unless the obligor:



1	(A) pays the obligor's child support arrearage in full;
2	(B) establishes a payment plan with the Title IV-D agency to
3	pay the arrearage, which includes an income withholding
4	order; or
5	(C) requests a hearing under section 33 of this chapter;
6	within twenty (20) days after the date the notice is mailed, the
7	Title IV-D agency shall issue an order to the bureau of motor
8	vehicles stating that the obligor is delinquent and that the
9	obligor's driving privileges shall be suspended.
10	(4) Explains that the obligor has twenty (20) days after the notice
11	is mailed to do one (1) of the following:
12	(A) Pay the obligor's child support arrearage in full.
13	(B) Establish a payment plan with the Title IV-D agency to
14	pay the arrearage, which includes an income withholding order
15	under IC 31-16-15-2 or IC 31-16-15-2.5.
16	(C) Request a hearing under section 33 of this chapter.
17	(5) Explains that if the obligor has not satisfied any of the
18	requirements of subdivision (4) not later than twenty (20) days
19	after the notice is mailed, that the Title IV-D agency shall issue a
20	notice to:
21	(A) the board or department that regulates the obligor's
22	profession or occupation, if any, that the obligor is delinquent
23	and that the obligor may be subject to sanctions under
24	IC 25-1-1.2, including suspension or revocation of the
25	obligor's professional or occupational license;
26	(B) the supreme court disciplinary commission if the obligor
27	is licensed to practice law;
28	(C) the department of education established by IC 20-19-3-1
29	if the obligor is a licensed teacher;
30	(D) the Indiana horse racing commission if the obligor holds
31	or applies for a license issued under IC 4-31-6;
32	(E) the Indiana gaming commission if the obligor holds or
33	applies for a license issued under IC 4-33, and IC 4-35,
34	IC 4-38, or IC 4-39;
35	(F) the commissioner of the department of insurance if the
36	obligor holds or is an applicant for a license issued under
37	IC 27-1-15.6, IC 27-1-15.8, or IC 27-10-3;
38	(G) the director of the department of natural resources if the
39	obligor holds or is an applicant for a license issued by the
40	department of natural resources under:
41	(i) IC 14-22-12 (fishing, hunting, and trapping licenses);
42	(ii) IC 14-22-16 (bait dealer's license);



1	(iii) IC 14-22-19 (fur buyer's license);
2	(iv) IC 14-24-7 (nursery dealer's license); or
3	(v) IC 14-31-3 (ginseng dealer's license); or
4	(H) the alcohol and tobacco commission if the obligor holds or
5	applies for an employee's permit under IC 7.1-3-18-9(a)(3).
6	(6) Explains that the only basis for contesting the issuance of an
7	order under subdivision (3) or (5) is a mistake of fact.
8	(7) Explains that an obligor may contest the Title IV-D agency's
9	determination to issue an order under subdivision (3) or (5) by
10	making written application to the Title IV-D agency not later than
l 1	twenty (20) days after the date the notice is mailed.
12	(8) Explains the procedures to:
13	(A) pay the obligor's child support arrearage in full; and
14	(B) establish a payment plan with the Title IV-D agency to pay
15	the arrearage, which must include an income withholding
16	order under IC 31-16-15-2 or IC 31-16-15-2.5.
17	(b) Whenever the Title IV-D agency finds that an obligor is
18	delinquent and has failed to:
19	(1) pay the obligor's child support arrearage in full;
20	(2) establish a payment plan with the Title IV-D agency to pay the
21	arrearage, which includes an income withholding order under
22 23 24 25	IC 31-16-15-2 or IC 31-16-15-2.5; or
23	(3) request a hearing under section 33 of this chapter not later
24	than twenty (20) days after the date the notice described in
25	subsection (a) is mailed;
26	the Title IV-D agency shall issue an order to the bureau of motor
27	vehicles stating that the obligor is delinquent.
28	(c) An order issued under subsection (b) must require the following:
29	(1) If the obligor who is the subject of the order holds a driving
30	license or permit on the date the order is issued, that the driving
31	privileges of the obligor be suspended until further order of the
32	Title IV-D agency.
33	(2) If the obligor who is the subject of the order does not hold a
34	driving license or permit on the date the order is issued, that the
35	bureau of motor vehicles may not issue a driving license or permit
36	to the obligor until the bureau of motor vehicles receives a further
37	order from the Title IV-D agency.
38	(d) The Title IV-D agency shall provide the:
39	(1) full name;
10 11	(2) date of birth;
11 12	(3) verified address; and
↓ /	(4) Social Security number or driving license number:



1	of the obligor to the bureau of motor vehicles.
2	(e) Whenever the Title IV-D agency finds that an obligor who is an
3	applicant (as defined in IC 25-1-1.2-1) or a practitioner (as defined in
4	IC 25-1-1.2-6) is delinquent and the applicant or practitioner has failed
5	to:
6	(1) pay the obligor's child support arrearage in full;
7	(2) establish a payment plan with the Title IV-D agency to pay the
8	arrearage, which includes an income withholding order under
9	IC 31-16-15-2 or IC 31-16-15-2.5; or
10	(3) request a hearing under section 33 of this chapter;
11	the Title IV-D agency shall issue an order to the board regulating the
12	practice of the obligor's profession or occupation stating that the
13	obligor is delinquent.
14	(f) An order issued under subsection (e) must direct the board or
15	department regulating the obligor's profession or occupation to impose
16	the appropriate sanctions described under IC 25-1-1.2.
17	(g) Whenever the Title IV-D agency finds that an obligor who is an
18	attorney or a licensed teacher is delinquent and the attorney or licensed
19	teacher has failed to:
20	(1) pay the obligor's child support arrearage in full;
21	(2) establish a payment plan with the Title IV-D agency to pay the
22	arrearage, which includes an income withholding order under
23	IC 31-16-15-2 or IC 31-16-15-2.5; or
24	(3) request a hearing under section 33 of this chapter;
25	the Title IV-D agency shall notify the supreme court disciplinary
26	commission if the obligor is an attorney, or the department of education
27	if the obligor is a licensed teacher, that the obligor is delinquent.
28	(h) Whenever the Title IV-D agency finds that an obligor who holds
29	a license issued under IC 4-31-6, IC 4-33, or IC 4-35, IC 4-38, or
30	IC 4-39 has failed to:
31	(1) pay the obligor's child support arrearage in full;
32	(2) establish a payment plan with the Title IV-D agency to pay the
33	arrearage, which includes an income withholding order under
34	IC 31-16-15-2 or IC 31-16-15-2.5; or
35	(3) request a hearing under section 33 of this chapter;
36	the Title IV-D agency shall issue an order to the Indiana horse racing
37	commission if the obligor holds a license issued under IC 4-31-6, or to
38	the Indiana gaming commission if the obligor holds a license issued
39	under IC 4-33, or IC 4-35, IC 4-38, or IC 4-39 stating that the obligor
40	is delinquent and directing the commission to impose the appropriate
41	sanctions described in IC 4-31-6-11, IC 4-33-8.5-3, or IC 4-35-6.7-2.
42	(i) Whenever the Title IV-D agency finds that an obligor who holds



1	a license issued under IC 27-1-15.6, IC 27-1-15.8, or IC 27-10-3 has
2	failed to:
3	(1) pay the obligor's child support arrearage in full;
4	(2) establish a payment plan with the Title IV-D agency to pay the
5	arrearage, which includes an income withholding order under
6	IC 31-16-15-2 or IC 31-16-15-2.5; or
7	(3) request a hearing under section 33 of this chapter;
8	the Title IV-D agency shall issue an order to the commissioner of the
9	department of insurance stating that the obligor is delinquent and
10	directing the commissioner to impose the appropriate sanctions
11	described in IC 27-1-15.6-29 or IC 27-10-3-20.
12	(j) Whenever the Title IV-D agency finds that an obligor who holds
13	a license issued by the department of natural resources under
14	IC 14-22-12, IC 14-22-16, IC 14-22-19, IC 14-24-7, or IC 14-31-3 has
15	failed to:
16	(1) pay the obligor's child support arrearage in full;
17	(2) establish a payment plan with the Title IV-D agency to pay the
18	arrearage, which includes an income withholding order under
19	IC 31-16-15-2 or IC 31-16-15-2.5; or
20	(3) request a hearing under section 33 of this chapter;
21	the Title IV-D agency shall issue an order to the director of the
22	department of natural resources stating that the obligor is delinquent
23	and directing the director to suspend or revoke a license issued to the
24	obligor by the department of natural resources as provided in
25	IC 14-11-3.
26	(k) If the Title IV-D agency finds that an obligor who holds an
27	employee's permit issued under IC 7.1-3-18-9(a)(3) has failed to:
28	(1) pay the obligor's child support arrearage in full;
29	(2) establish a payment plan with the Title IV-D agency to pay the
30	arrearage, which includes an income withholding order under
31	IC 31-16-15-2 or IC 31-16-15-2.5; or
32	(3) request a hearing under section 33 of this chapter;
33	the Title IV-D agency shall issue an order to the alcohol and tobacco
34	commission stating that the obligor is delinquent and directing the
35	alcohol and tobacco commission to impose the appropriate sanctions
36	under IC 7.1-3-23-44.
37	(l) A person's most recent address on file with the bureau constitutes
38	a verified address for purposes of this section.
39	(m) When an obligor who was the subject of an order issued by the
40	Title IV-D agency under subsection (b), (e), (g), (h), (i), (j), or (k) has:
41	(1) paid the obligor's child support arrearage in full; or



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(2) established a payment plan with the Title IV-D agency to pay

1	the arrearage, which includes an income withholding order under
2	IC 31-16-15-2 or IC 31-16-15-2.5;
3	the Title IV-D agency shall provide notice to the appropriate entity
4	under subsection (b), (e), (g), (h), (i), (j), or (k) that the obligor has
5	addressed the delinquency.
6	SECTION 24. IC 31-25-4-34, AS AMENDED BY P.L.141-2022
7	SECTION 56, IS AMENDED TO READ AS FOLLOWS [EFFECTIVE
8	JULY 1, 2023]: Sec. 34. (a) As used in this section, "board" has the
9	meaning set forth in IC 25-1-1.2-2.
10	(b) If an obligor holds a license issued by a board and requests a
11	hearing under section 33 of this chapter but fails to appear or appears
12	and is found to be delinquent, the Title IV-D agency shall issue ar
13	order to the board that issued the obligor's license:
14	(1) stating that the obligor is delinquent; and
15	(2) requiring the board to comply with the actions required under
16	IC 25-1-1.2-8.
17	(c) If an obligor holds a license issued under IC 4-31-6, IC 4-33, or
18	IC 4-35, IC 4-38 , or IC 4-39 and requests a hearing under section 33
19	of this chapter but fails to appear or appears and is found to be
20	delinquent, the Title IV-D agency shall issue an order to the:
21	(1) Indiana horse racing commission, if the obligor holds a license
22	issued under IC 4-31-6; or
23	(2) Indiana gaming commission, if the obligor holds a license
24	issued under IC 4-33, or IC 4-35, IC 4-38, or IC 4-39;
25	stating that the obligor is delinquent and requiring the commission to
26	comply with the actions required under IC 4-31-6-11, IC 4-33-8.5-3, or
27	IC 4-35-6.7-2.
28	(d) If an obligor holds a license issued under IC 27-1-15.6
29	IC 27-1-15.8, or IC 27-10-3 and requests a hearing under section 33 or
30	this chapter but fails to appear or appears and is found to be delinquent
31	the Title IV-D agency shall issue an order to the commissioner of the
32	department of insurance:
33	(1) stating that the obligor is delinquent; and
34	(2) requiring the commissioner to comply with the actions
35	required under IC 27-1-15.6-29 or IC 27-10-3-20.
36	(e) If an obligor holds a license issued by the department of natura
37	resources under IC 14-22-12, IC 14-22-16, IC 14-22-19, IC 14-24-7, or
38	IC 14-31-3 and requests a hearing under section 33 of this chapter but
39	fails to appear, or appears and is found to be delinquent, the Title IV-D
10	agency shall issue an order to the director of the department of natura
11	

(1) stating that the obligor is delinquent; and



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1	(2) requiring the director to suspend or revoke a license issued by
2	the department as provided in IC 14-11-3.
3	(f) If an obligor:
4	(1) holds an employee's permit issued under IC 7.1-3-18-9(a)(3)
5	and
6	(2) requests a hearing under section 33 of this chapter but fails to
7	appear or appears and is found to be delinquent;
8	the Title IV-D agency shall issue an order to the alcohol and tobacco
9	commission stating that the obligor is delinquent and requiring the
10	commission to impose the appropriate sanctions under IC 7.1-3-23-44.
11	(g) When an obligor who was the subject of an order issued by the
12	Title IV-D agency under subsection (b), (c), (d), (e), or (f) has:
13	(1) paid the obligor's child support arrearage in full; or
14	(2) established a payment plan with the Title IV-D agency to pay
15	the arrearage, which includes an income withholding order under
16	IC 31-16-15-2 or IC 31-16-15-2.5;
17	the Title IV-D agency shall provide notice to the appropriate entity
18	under subsection (b), (c), (d), (e), or (f) that the obligor has addressed
19	the delinquency.
20	SECTION 25. IC 35-45-5-15 IS ADDED TO THE INDIANA
21	CODE AS A NEW SECTION TO READ AS FOLLOWS
22	[EFFECTIVE JULY 1, 2023]: Sec. 15. This chapter does not apply
23	to interactive gaming conducted under IC 4-39.
2.4	SECTION 26. An emergency is declared for this act.

